



Realm of Chaos *Village of Lost Souls*



AMSTRAD
CPC



A ROBICO ADVENTURE

Realm of Chaos

Village of Lost Souls



An aura of doom hangs low over the mediaeval world of Albion, a primitive, mysterious world where magic still exists.

Magic may only be used by those gifted with The Talent and is controlled by the Order of Leofric, Patron of Magic and discoverer of the Thirteen Realms of the Arcane.

As Nathan, Inquisitor of the Order of Leofric, you have been informed that the Lord Talent of Dinham is believed to be attempting to open a portal into the forbidden Thirteenth Realm; the Realm which brings terror and disorder - The Realm of Chaos...

This superb Robico adventure features approximately 200 locations, over 100 objects, exquisitely written text, a plethora of perplexing puzzles, an exciting and original storyline, roving characters, wit and humour, an advanced sentence interpreter, thrills, spills, magic and mystery... In fact, it should give you hour upon hour of mind manipulating, brain teasing entertainment!

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As you sleep from the east of the Hagstere spell, you recall his parting words. "You must aid the Rector of Dinham to destroy the window into the Thirteenth Realm". Gazing around you see that you are standing in a ring of dark stone, to the west of Dinham Village, a muddy road meanders from it. Head back north to a windmill, south to a gate and east to a muddy road.

• Who am I?

You are a novice cleric and Inquisitor to the Order of Saint Leofric. Your current task is to investigate the Lord Talent of Dinham Village who may be attempting to open a portal into the forbidden Thirteenth Realm!

You look around. You are outside the Rectory, behind all you can just see some fine buildings and to the south is a field. The road leads north to a farm, the way leads south to a crossroads, southwest to a church, west to a college, northwest to a farmhouse and southeast to a wall.

There is an unusual pack of cards here wrapping and fighting amongst themselves.
Moof. . . Bark. . . Snarl.

Examine the dogs.
They won't let you.

There is an unusual pack of cards here wrapping and fighting amongst themselves.
Moof. . . Bark. . . Snarl.

• Go southwest.

Screenshots taken from BBC disk version

ADVENTUROUS PEOPLE LOVE ROBICO

Authors: Glen McCauley and Martin Moore

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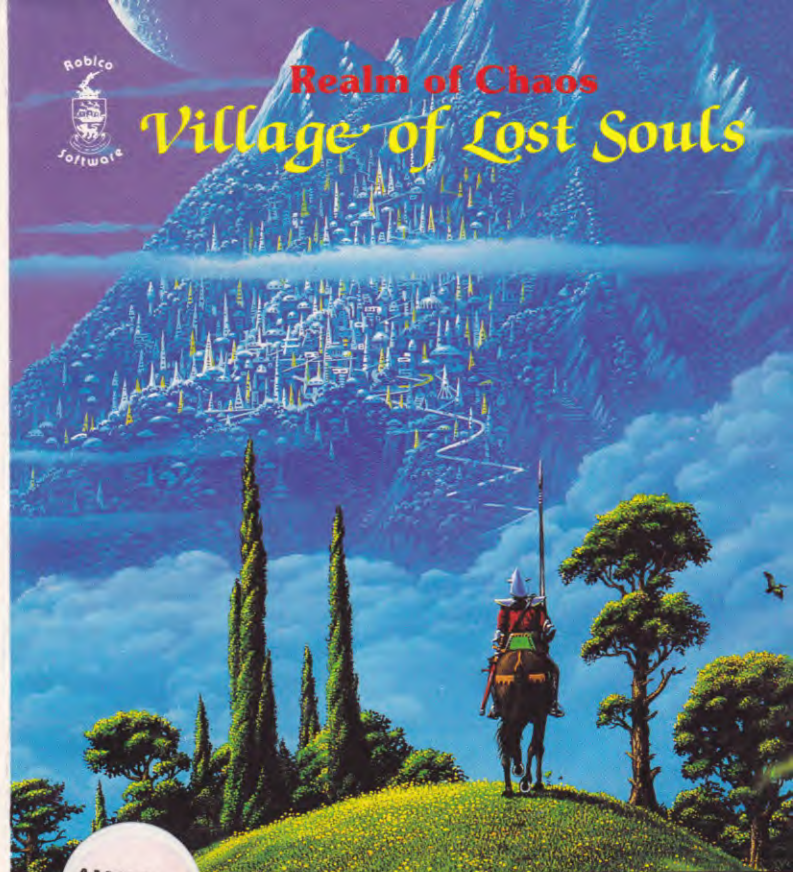


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